

165-Bump BGA
Commercial Temp
Industrial Temp

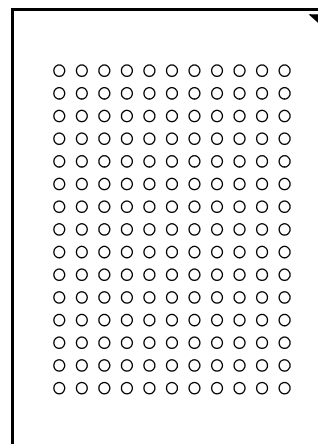


72Mb SigmaCIO DDR-II Burst of 4 SRAM

333 MHz–167 MHz
1.8 V V_{DD}
1.8 V and 1.5 V I/O

Features

- Simultaneous Read and Write SigmaCIO™ Interface
- Common I/O bus
- JEDEC-standard pinout and package
- Double Data Rate interface
- Byte Write (x36 and x18) and Nybble Write (x8) function
- Burst of 4 Read and Write
- 1.8 V +100/–100 mV core power supply
- 1.5 V or 1.8 V HSTL Interface
- Pipelined read operation with self-timed Late Write
- Fully coherent read and write pipelines
- ZQ pin for programmable output drive strength
- IEEE 1149.1 JTAG-compliant Boundary Scan
- Pin-compatible with present 9Mb, 18Mb, 36Mb and future 144Mb devices
- 165-bump, 15 mm x 17 mm, 1 mm bump pitch BGA package
- RoHS-compliant 165-bump BGA package available



Bottom View
165-Bump, 15 mm x 17 mm BGA
1 mm Bump Pitch, 11 x 15 Bump Array

SigmaCIO™ Family Overview

The GS8662R08/09/18/36E are built in compliance with the SigmaCIO DDR-II SRAM pinout standard for Common I/O synchronous SRAMs. They are 75,497,472-bit (72Mb) SRAMs. The GS8662R08/09/18/36E SigmaCIO SRAMs are just one element in a family of low power, low voltage HSTL I/O SRAMs designed to operate at the speeds needed to implement economical high performance networking systems.

Clocking and Addressing Schemes

The GS8662R08/09/18/36E SigmaCIO DDR-II SRAMs are synchronous devices. They employ two input register clock inputs, K and \bar{K} . K and \bar{K} are independent single-ended clock inputs, not differential inputs to a single differential clock input buffer. The device also allows the user to manipulate the output register clock inputs quasi independently with the C and \bar{C} clock inputs. C and \bar{C} are also independent single-ended

clock inputs, not differential inputs. If the C clocks are tied high, the K clocks are routed internally to fire the output registers instead.

Common I/O x36 and x18 SigmaCIO DDR-II B4 RAMs always transfer data in four packets. When a new address is loaded, A0 and A1 preset an internal 2 bit linear address counter. The counter increments by 1 for each beat of a burst of four data transfer. The counter always wraps to 00 after reaching 11, no matter where it starts.

Common I/O x8 SigmaCIO DDR-II B4 RAMs always transfer data in four packets. When a new address is loaded, the LSBs are internally set to 0 for the first read or write transfer, and incremented by 1 for the next 3 transfers. Because the LSBs are tied off internally, the address field of a x8 SigmaCIO DDR-II B4 RAM is always two address pins less than the advertised index depth (e.g., the 4M x 18 has a 1024K addressable index).

Parameter Synopsis

	-333	-300	-250	-200	-167
tKHKH	3.0 ns	3.3 ns	4.0 ns	5.0 ns	6.0 ns
tKHQV	0.45 ns	0.45 ns	0.45 ns	0.45 ns	0.5 ns

2M x 36 SigmaCIO DDR-II SRAM—Top View

	1	2	3	4	5	6	7	8	9	10	11
A	$\overline{\text{CQ}}$	MCL/SA (144Mb)	SA	$\text{R}/\overline{\text{W}}$	$\overline{\text{BW2}}$	$\overline{\text{K}}$	$\overline{\text{BW1}}$	$\overline{\text{LD}}$	SA	SA	CQ
B	NC	DQ27	DQ18	SA	$\overline{\text{BW3}}$	K	$\overline{\text{BW0}}$	SA	NC	NC	DQ8
C	NC	NC	DQ28	V_{SS}	SA	SA0	SA1	V_{SS}	NC	DQ17	DQ7
D	NC	DQ29	DQ19	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	NC	DQ16
E	NC	NC	DQ20	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	DQ15	DQ6
F	NC	DQ30	DQ21	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	DQ5
G	NC	DQ31	DQ22	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	DQ14
H	$\overline{\text{Doff}}$	V_{REF}	V_{DDQ}	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	V_{DDQ}	V_{REF}	ZQ
J	NC	NC	DQ32	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ13	DQ4
K	NC	NC	DQ23	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ12	DQ3
L	NC	DQ33	DQ24	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	NC	DQ2
M	NC	NC	DQ34	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	DQ11	DQ1
N	NC	DQ35	DQ25	V_{SS}	SA	SA	SA	V_{SS}	NC	NC	DQ10
P	NC	NC	DQ26	SA	SA	C	SA	SA	NC	DQ9	DQ0
R	TDO	TCK	SA	SA	SA	$\overline{\text{C}}$	SA	SA	SA	TMS	TDI

11 x 15 Bump BGA—13 x 15 mm² Body—1 mm Bump Pitch

Notes:

1. $\overline{\text{BW0}}$ controls writes to DQ0:DQ8; $\overline{\text{BW1}}$ controls writes to DQ9:DQ17; $\overline{\text{BW2}}$ controls writes to DQ18:DQ26; $\overline{\text{BW3}}$ controls writes to DQ27:DQ35
2. MCL = Must Connect Low

4M x 18 SigmaCIO DDR-II SRAM—Top View

	1	2	3	4	5	6	7	8	9	10	11
A	$\overline{\text{CQ}}$	SA	SA	$\text{R}/\overline{\text{W}}$	$\overline{\text{BW1}}$	$\overline{\text{K}}$	NC	$\overline{\text{LD}}$	SA	SA	CQ
B	NC	DQ9	NC	SA	NC	K	$\overline{\text{BW0}}$	SA	NC	NC	DQ8
C	NC	NC	NC	V_{SS}	SA	SA0	SA1	V_{SS}	NC	DQ7	NC
D	NC	NC	DQ10	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	NC	NC
E	NC	NC	DQ11	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	NC	DQ6
F	NC	DQ12	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	DQ5
G	NC	NC	DQ13	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	NC
H	$\overline{\text{Doff}}$	V_{REF}	V_{DDQ}	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	V_{DDQ}	V_{REF}	ZQ
J	NC	NC	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ4	NC
K	NC	NC	DQ14	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	DQ3
L	NC	DQ15	NC	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	NC	DQ2
M	NC	NC	NC	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	DQ1	NC
N	NC	NC	DQ16	V_{SS}	SA	SA	SA	V_{SS}	NC	NC	NC
P	NC	NC	DQ17	SA	SA	C	SA	SA	NC	NC	DQ0
R	TDO	TCK	SA	SA	SA	$\overline{\text{C}}$	SA	SA	SA	TMS	TDI

11 x 15 Bump BGA—13 x 15 mm² Body—1 mm Bump Pitch

Notes:

1. $\overline{\text{BW0}}$ controls writes to DQ0:DQ8; $\overline{\text{BW1}}$ controls writes to DQ9:DQ17
2. MCL = Must Connect Low

8M x 9 SigmaCIO DDR-II SRAM—Top View

	1	2	3	4	5	6	7	8	9	10	11
A	$\overline{\text{CQ}}$	SA	SA	$\text{R}/\overline{\text{W}}$	NC	$\overline{\text{K}}$	NC	$\overline{\text{LD}}$	SA	SA	CQ
B	NC	NC	NC	SA	NC	K	$\overline{\text{BW}}$	SA	NC	NC	DQ4
C	NC	NC	NC	V_{SS}	SA	NC	SA	V_{SS}	NC	NC	NC
D	NC	NC	NC	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	NC	NC
E	NC	NC	DQ5	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	NC	DQ3
F	NC	NC	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	NC
G	NC	NC	DQ6	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	NC
H	$\overline{\text{Doff}}$	V_{REF}	V_{DDQ}	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	V_{DDQ}	V_{REF}	ZQ
J	NC	NC	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ2	NC
K	NC	NC	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	NC
L	NC	DQ7	NC	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	NC	DQ1
M	NC	NC	NC	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	NC	NC
N	NC	NC	NC	V_{SS}	SA	SA	SA	V_{SS}	NC	NC	NC
P	NC	NC	DQ8	SA	SA	C	SA	SA	NC	NC	DQ0
R	TDO	TCK	SA	SA	SA	$\overline{\text{C}}$	SA	SA	SA	TMS	TDI

11 x 15 Bump BGA—13 x 15 mm² Body—1 mm Bump Pitch

Notes:

- Unlike the x36 and x18 versions of this device, the x8 and x9 versions do not give the user access to A0 and A1. SA0 and SA1 are set to 0 at the beginning of each access.
- MCL = Must Connect Low

8M x 8 SigmaCIO DDR-II SRAM—Top View

	1	2	3	4	5	6	7	8	9	10	11
A	$\overline{\text{CQ}}$	SA	SA	$\text{R}/\overline{\text{W}}$	$\overline{\text{NW1}}$	$\overline{\text{K}}$	NC	$\overline{\text{LD}}$	SA	SA	CQ
B	NC	NC	NC	SA	NC	K	$\overline{\text{NW0}}$	SA	NC	NC	DQ3
C	NC	NC	NC	V_{SS}	SA	NC	SA	V_{SS}	NC	NC	NC
D	NC	NC	NC	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	NC	NC
E	NC	NC	DQ4	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	NC	DQ2
F	NC	NC	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	NC
G	NC	NC	DQ5	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	NC
H	$\overline{\text{Doff}}$	V_{REF}	V_{DDQ}	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	V_{DDQ}	V_{REF}	ZQ
J	NC	NC	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ1	NC
K	NC	NC	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{DD}	V_{DDQ}	NC	NC	NC
L	NC	DQ6	NC	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	NC	DQ0
M	NC	NC	NC	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	NC	NC	NC
N	NC	NC	NC	V_{SS}	SA	SA	SA	V_{SS}	NC	NC	NC
P	NC	NC	DQ7	SA	SA	C	SA	SA	NC	NC	NC
R	TDO	TCK	SA	SA	SA	$\overline{\text{C}}$	SA	SA	SA	TMS	TDI

11 x 15 Bump BGA—13 x 15 mm² Body—1 mm Bump Pitch

Notes:

1. Unlike the x36 and x18 versions of this device, the x8 and x9 versions do not give the user access to A0 and A1. SA0 and SA1 are set to 0 at the beginning of each access.
2. $\overline{\text{NW0}}$ controls writes to DQ0:DQ3; $\overline{\text{NW1}}$ controls writes to DQ4:DQ7
3. MCL = Must Connect Low

Pin Description Table

Symbol	Description	Type	Comments
SA	Synchronous Address Inputs	Input	—
NC	No Connect	—	—
R	Synchronous Read	Input	Active High
\overline{W}	Synchronous Write	Input	Active Low
$\overline{BW0}\text{--}\overline{BW3}$	Synchronous Byte Writes	Input	Active Low x18/x36 only
$\overline{NW0}\text{--}\overline{NW1}$	Nybble Write Control Pin	Input	Active Low x8 only
\overline{LD}	Synchronous Load Pin	Input	Active Low
K	Input Clock	Input	Active High
\overline{K}	Input Clock	Input	Active Low
C	Output Clock	Input	Active High
\overline{C}	Output Clock	Input	Active Low
TMS	Test Mode Select	Input	—
TDI	Test Data Input	Input	—
TCK	Test Clock Input	Input	—
TDO	Test Data Output	Output	—
V _{REF}	HSTL Input Reference Voltage	Input	—
ZQ	Output Impedance Matching Input	Input	—
MCL	Must Connect Low	—	—
DQ	Data I/O	Input/Output	Three State
\overline{Doff}	Disable DLL when low	Input	Active Low
CQ	Output Echo Clock	Output	—
\overline{CQ}	Output Echo Clock	Output	—
V _{DD}	Power Supply	Supply	1.8 V Nominal
V _{DDQ}	Isolated Output Buffer Supply	Supply	1.5 V Nominal
V _{SS}	Power Supply: Ground	Supply	—

Note:

NC = Not Connected to die or any other pin

Background

Common I/O SRAMs, from a system architecture point of view, are attractive in read dominated or block transfer applications. Therefore, the SigmaCIO DDR-II SRAM interface and truth table are optimized for burst reads and writes. Common I/O SRAMs are unpopular in applications where alternating reads and writes are needed because bus turnaround delays can cut high speed Common I/O SRAM data bandwidth in half.

Burst Operations

Read and write operations are “burst” operations. In every case where a read or write command is accepted by the SRAM, it will respond by issuing or accepting four beats of data, executing a data transfer on subsequent rising edges of K and K#, as illustrated in the timing diagrams. It is not possible to stop a burst once it starts. Four beats of data are always transferred. This means that it is possible to load new addresses every other K clock cycle. Addresses can be loaded less often, if intervening deselect cycles are inserted.

Deselect Cycles

Chip Deselect commands are pipelined to the same degree as read commands. This means that if a deselect command is applied to the SRAM on the next cycle after a read command captured by the SRAM, the device will complete the four beat read data transfer and then execute the deselect command, returning the output drivers to high-Z. A high on the LD# pin prevents the RAM from loading read or write command

inputs and puts the RAM into deselect mode as soon as it completes all outstanding burst transfer operations.

SigmaCIO DDR-II B4 SRAM Read Cycles

The status of the Address, LD# and R/W# pins are evaluated on the rising edge of K. Because the device executes a four beat burst transfer in

response to a read command, if the previous command captured was a read or write command, the Address, LD# and R/W# pins are ignored. If the previous command captured was a deselect, the control pin status is checked. The SRAM executes pipelined reads. The read command is clocked into the SRAM by a rising edge of K. After the next rising edge of K, the SRAM produces data out in response to the next rising edge of C# (or the next rising edge of K#, if C and C# are tied high). The second beat of data is transferred on the next rising edge of C, then on the next rising edge of C# and finally on the next rising edge of C, for a total of four transfers per address load.

SigmaCIO DDR-II B4 SRAM Write Cycles

The status of the Address, LD# and R/W# pins are evaluated on the rising edge of K. Because the device executes a four beat burst transfer in response to a write command, if the previous command captured was a read or write command, the Address, LD# and R/W# pins are ignored at the next rising edge of K. If the previous command captured was a deselect, the control pin status is checked. The SRAM executes “late write” data transfers. Data in is due at the device inputs on the rising edge of K following the rising edge of K clock used to clock in the write command and the write address. To complete the remaining three beats of the burst of four write transfer the SRAM captures data in on the next rising edge of K#, the following rising edge of K and finally on the next rising edge of K#, for a total of four transfers per address load.

Power-Up Sequence for SigmaQuad-II SRAMs

SigmaQuad-II SRAMs must be powered-up in a specific sequence in order to avoid undefined operations.

Power-Up Sequence

1. Power-up and maintain $\overline{\text{Doff}}$ at low state.
 - 1a. Apply V_{DD} .
 - 1b. Apply V_{DDQ} .
 - 1c. Apply V_{REF} (may also be applied at the same time as V_{DDQ}).
2. After power is achieved and clocks (K , \overline{K} , C , \overline{C}) are stabilized, change $\overline{\text{Doff}}$ to high.
3. An additional 1024 clock cycles are required to lock the DLL after it has been enabled.

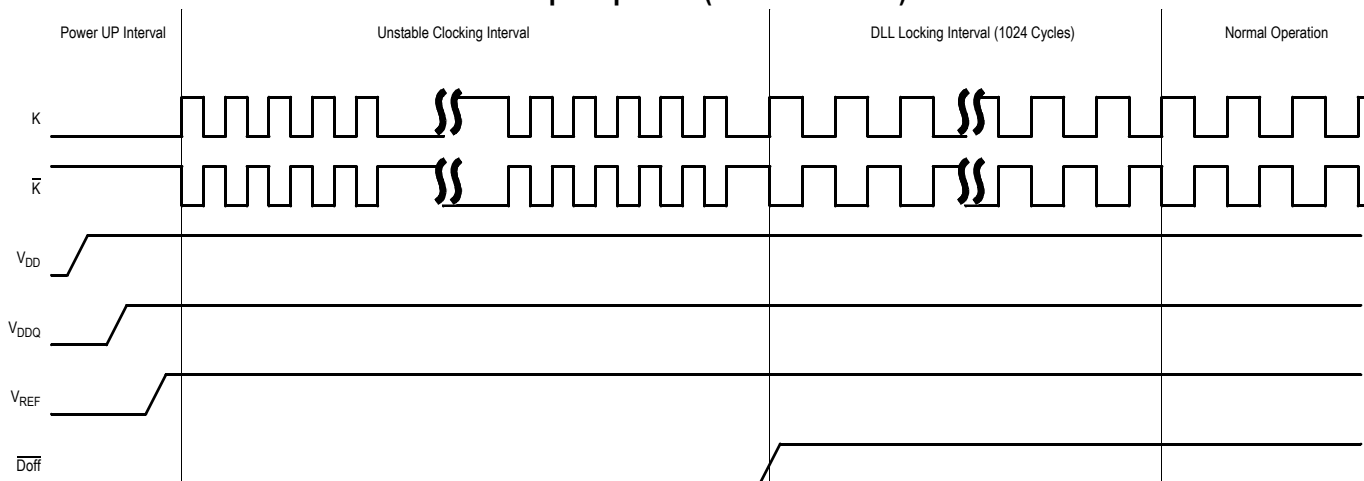
Note:

If you want to tie $\overline{\text{Doff}}$ high with an unstable clock, you must stop the clock for a minimum of 30 seconds to reset the DLL after the clocks become stabilized.

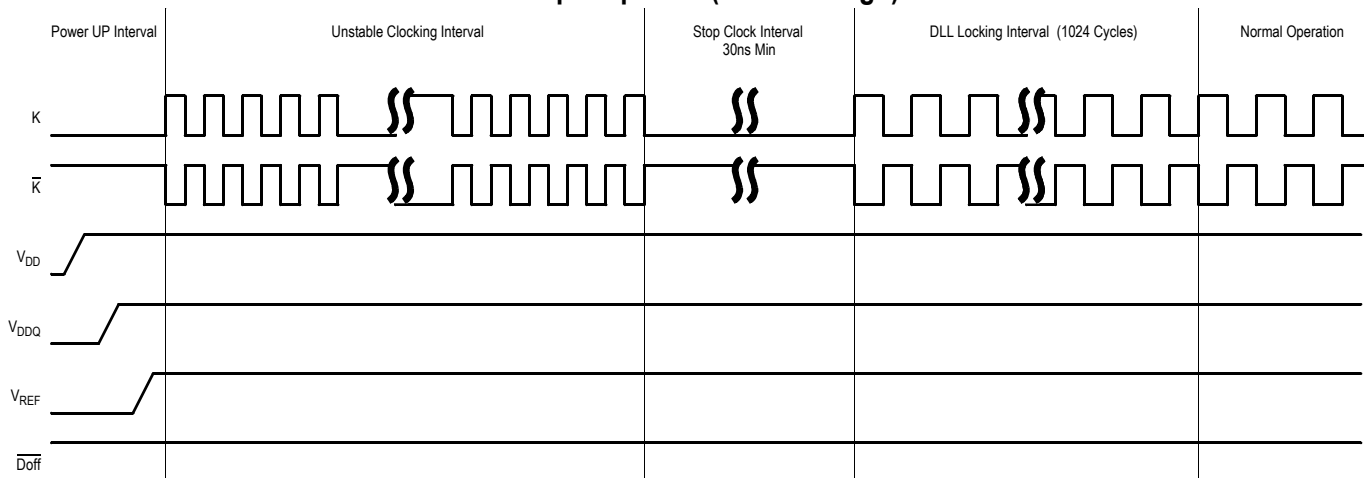
DLL Constraints

- The DLL synchronizes to either K or C clock. These clocks should have low phase jitter ($t_{KCV\text{ar}}$ on page 20).
- The DLL cannot operate at a frequency lower than 119 MHz.
- If the incoming clock is not stabilized when DLL is enabled, the DLL may lock on the wrong frequency and cause undefined errors or failures during the initial stage.

Power-Up Sequence ($\overline{\text{Doff}}$ controlled)



Power-Up Sequence ($\overline{\text{Doff}}$ tied High)



Note:

If the frequency is changed, DLL reset is required. After reset, a minimum of 1024 cycles is required for DLL lock.

Special Functions

Byte Write and Nybble Write Control

Byte Write Enable pins are sampled at the same time that Data In is sampled. A high on the Byte Write Enable pin associated with a particular byte (e.g., $\overline{BW0}$ controls D0–D8 inputs) will inhibit the storage of that particular byte, leaving whatever data may be stored at the current address at that byte location undisturbed. Any or all of the Byte Write Enable pins may be driven high or low during the data in sample times in a write sequence.

Each write enable command and write address loaded into the RAM provides the base address for a 4 beat data transfer. The x18 version of the RAM, for example, may write 72 bits in association with each address loaded. Any 9-bit byte may be masked in any write sequence.

Nybble Write (4-bit) write control is implemented on the 8-bit-wide version of the device. For the x8 version of the device, “Nybble Write Enable” and “ \overline{NBx} ” may be substituted in all the discussion above.

Example x18 RAM Write Sequence using Byte Write Enables

Data In Sample Time	$\overline{BW0}$	$\overline{BW1}$	D0–D8	D9–D17
Beat 1	0	1	Data In	Don't Care
Beat 2	1	0	Don't Care	Data In
Beat 3	0	0	Data In	Data In
Beat 4	1	0	Don't Care	Data In

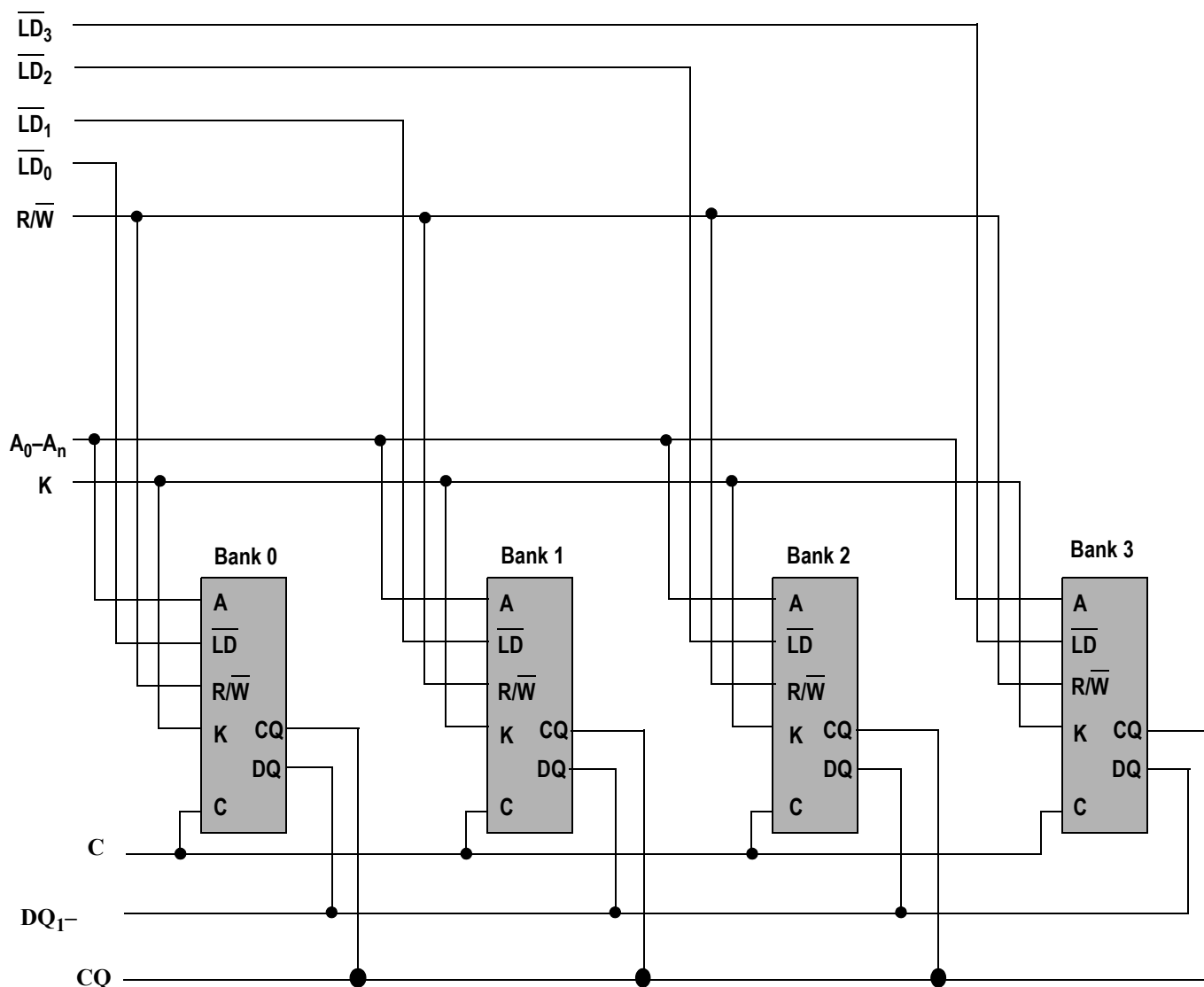
Resulting Write Operation

Byte 1 D0–D8	Byte 2 D9–D17	Byte 1 D0–D8	Byte 2 D9–D17	Byte 1 D0–D8	Byte 2 D9–D17	Byte 1 D0–D8	Byte 2 D9–D17
Written	Unchanged	Unchanged	Written	Written	Written	Unchanged	Written
Beat 1		Beat 2		Beat 3		Beat 4	

Output Register Control

SigmaCIO DDR-II SRAMs offer two mechanisms for controlling the output data registers. Typically, control is handled by the Output Register Clock inputs, C and \overline{C} . The Output Register Clock inputs can be used to make small phase adjustments in the firing of the output registers by allowing the user to delay driving data out as much as a few nanoseconds beyond the next rising edges of the K and \overline{K} clocks. If the C and \overline{C} clock inputs are tied high, the RAM reverts to K and \overline{K} control of the outputs, allowing the RAM to function as a conventional pipelined read SRAM.

Example Four Bank Depth Expansion Schematic



Note:

For simplicity $\overline{\text{BWN}}$ (or $\overline{\text{NWN}}$), $\overline{\text{K}}$, and $\overline{\text{C}}$ are not shown.

FLXDrive-II Output Driver Impedance Control

HSTL I/O SigmaCIO DDR-II SRAMs are supplied with programmable impedance output drivers. The ZQ pin must be connected to V_{SS} via an external resistor, RQ, to allow the SRAM to monitor and adjust its output driver impedance. The value of RQ must be 5X the value of the desired RAM output impedance. The allowable range of RQ to guarantee impedance matching continuously is between 150Ω and 300Ω . Periodic readjustment of the output driver impedance is necessary as the impedance is affected by drifts in supply voltage and temperature. The SRAM's output impedance circuitry compensates for drifts in supply voltage and temperature. A clock cycle counter periodically triggers an impedance evaluation, resets and counts again. Each impedance evaluation may move the output driver impedance level one step at a time towards the optimum level. The output driver is implemented with discrete binary weighted impedance steps. Updates of pull-down drive impedance occur whenever a driver is producing a "1" or is High-Z. Pull-up drive impedance is updated when a driver is producing a "0" or is High-Z.

Common I/O SigmaCIO DDR-II B4 SRAM Truth Table

K_n	\overline{LD}	R/\overline{W}	DQ				Operation
			A + 0	A + 1	A + 2	A + 3	
↑	1	X	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Deselect
↑	0	0	$D@K_{n+1}$	$D@K_{n+1}$	$D@K_{n+2}$	$D@K_{n+2}$	Write
↑	0	1	$Q@K_{n+1}$ or \overline{C}_{n+1}	$Q@K_{n+2}$ or C_{n+2}	$Q@K_{n+2}$ or \overline{C}_{n+2}	$Q@K_{n+3}$ or C_{n+3}	Read

Note:

Q is controlled by K clocks if C clocks are not used.

B4 Byte Write Clock Truth Table

\overline{BW}	\overline{BW}	\overline{BW}	\overline{BW}	Current Operation	D	D	D	D
$K \uparrow$ (t_{n+1})	$\overline{K} \uparrow$ ($t_{n+1\frac{1}{2}}$)	$K \uparrow$ (t_{n+2})	$\overline{K} \uparrow$ ($t_{n+2\frac{1}{2}}$)	$K \uparrow$ (t_n)	$K \uparrow$ (t_{n+1})	$\overline{K} \uparrow$ ($t_{n+1\frac{1}{2}}$)	$K \uparrow$ (t_{n+2})	$\overline{K} \uparrow$ ($t_{n+2\frac{1}{2}}$)
T	T	T	T	Write Dx stored if $\overline{BW}_n = 0$ in all four data transfers	D0	D2	D3	D4
T	F	F	F	Write Dx stored if $\overline{BW}_n = 0$ in 1st data transfer only	D0	X	X	X
F	T	F	F	Write Dx stored if $\overline{BW}_n = 0$ in 2nd data transfer only	X	D1	X	X
F	F	T	F	Write Dx stored if $\overline{BW}_n = 0$ in 3rd data transfer only	X	X	D2	X
F	F	F	T	Write Dx stored if $\overline{BW}_n = 0$ in 4th data transfer only	X	X	X	D3
F	F	F	F	Write Abort No Dx stored in any of the four data transfers	X	X	X	X

Notes:

1. "1" = input "high"; "0" = input "low"; "X" = input "don't care"; "T" = input "true"; "F" = input "false".
2. If one or more $\overline{BW}_n = 0$, then $\overline{BW} = "T"$, else $\overline{BW} = "F"$.

*Assuming stable conditions, the RAM can achieve optimum impedance within 1024 cycles.

B4 Nybble Write Clock Truth Table

\overline{NW}	\overline{NW}	\overline{NW}	\overline{NW}	Current Operation	D	D	D	D
$K \uparrow$ (t_{n+1})	$\overline{K} \uparrow$ ($t_{n+1\frac{1}{2}}$)	$K \uparrow$ (t_{n+2})	$\overline{K} \uparrow$ ($t_{n+2\frac{1}{2}}$)	$K \uparrow$ (t_n)	$K \uparrow$ (t_{n+1})	$\overline{K} \uparrow$ ($t_{n+1\frac{1}{2}}$)	$K \uparrow$ (t_{n+2})	$\overline{K} \uparrow$ ($t_{n+2\frac{1}{2}}$)
T	T	T	T	Write Dx stored if $\overline{NWn} = 0$ in all four data transfers	D0	D2	D3	D4
T	F	F	F	Write Dx stored if $\overline{NWn} = 0$ in 1st data transfer only	D0	X	X	X
F	T	F	F	Write Dx stored if $\overline{NWn} = 0$ in 2nd data transfer only	X	D1	X	X
F	F	T	F	Write Dx stored if $\overline{NWn} = 0$ in 3rd data transfer only	X	X	D2	X
F	F	F	T	Write Dx stored if $\overline{NWn} = 0$ in 4th data transfer only	X	X	X	D3
F	F	F	F	Write Abort No Dx stored in any of the four data transfers	X	X	X	X

Notes:

1. "1" = input "high"; "0" = input "low"; "X" = input "don't care"; "T" = input "true"; "F" = input "false".
2. If one or more $\overline{NWn} = 0$, then $\overline{NW} = "T"$, else $\overline{NW} = "F"$.

x36 Byte Write Enable ($\overline{\text{BWn}}$) Truth Table

$\overline{\text{BW0}}$	$\overline{\text{BW1}}$	$\overline{\text{BW2}}$	$\overline{\text{BW3}}$	D0–D8	D9–D17	D18–D26	D27–D35
1	1	1	1	Don't Care	Don't Care	Don't Care	Don't Care
0	1	1	1	Data In	Don't Care	Don't Care	Don't Care
1	0	1	1	Don't Care	Data In	Don't Care	Don't Care
0	0	1	1	Data In	Data In	Don't Care	Don't Care
1	1	0	1	Don't Care	Don't Care	Data In	Don't Care
0	1	0	1	Data In	Don't Care	Data In	Don't Care
1	0	0	1	Don't Care	Data In	Data In	Don't Care
0	0	0	1	Data In	Data In	Data In	Don't Care
1	1	1	0	Don't Care	Don't Care	Don't Care	Data In
0	1	1	0	Data In	Don't Care	Don't Care	Data In
1	0	1	0	Don't Care	Data In	Don't Care	Data In
0	0	1	0	Data In	Data In	Don't Care	Data In
1	1	0	0	Don't Care	Don't Care	Data In	Data In
0	1	0	0	Data In	Don't Care	Data In	Data In
1	0	0	0	Don't Care	Data In	Data In	Data In
0	0	0	0	Data In	Data In	Data In	Data In

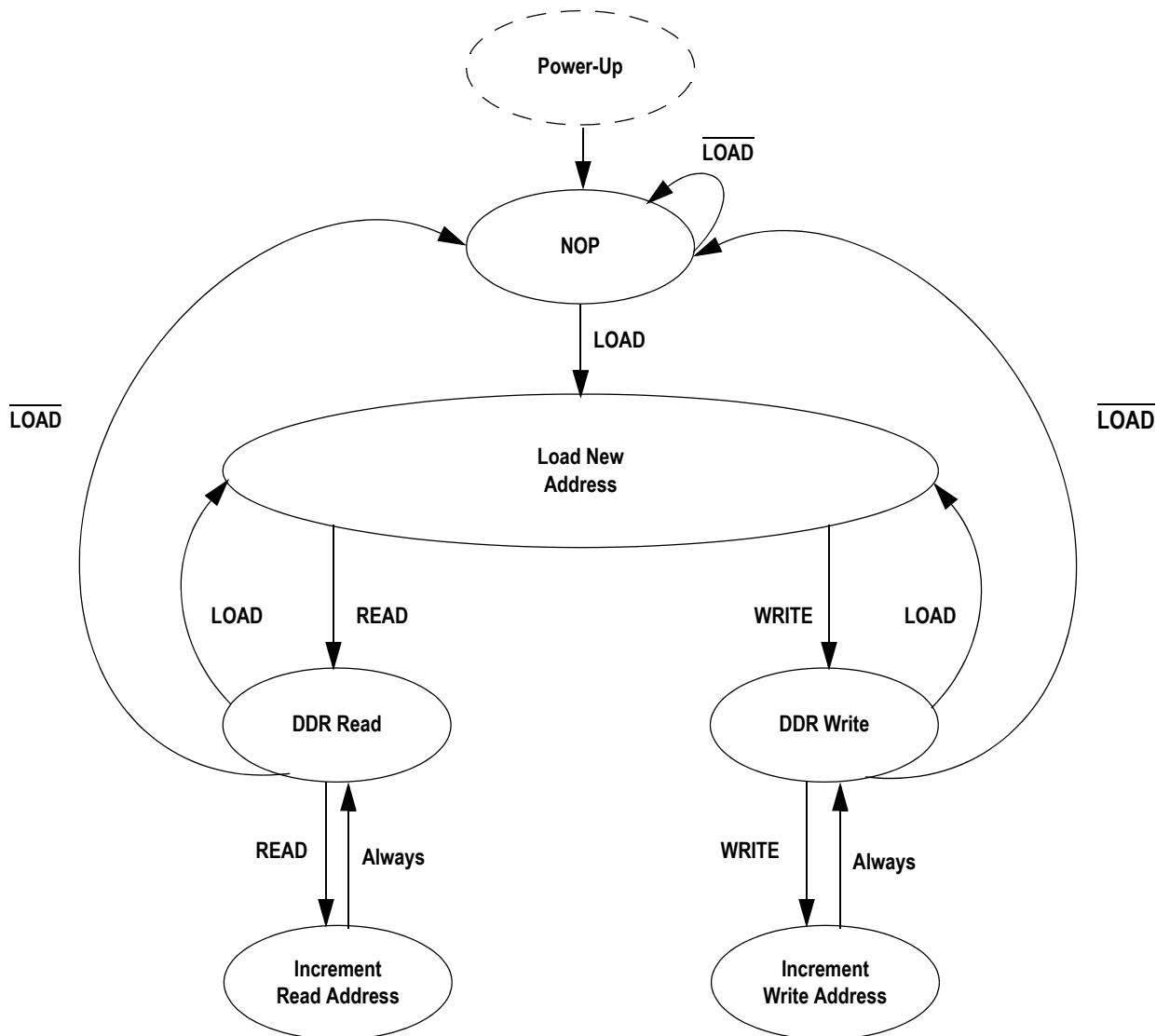
x18 Byte Write Enable ($\overline{\text{BWn}}$) Truth Table

$\overline{\text{BW0}}$	$\overline{\text{BW1}}$	D0–D8	D9–D17
1	1	Don't Care	Don't Care
0	1	Data In	Don't Care
1	0	Don't Care	Data In
0	0	Data In	Data In

x8 Nybble Write Enable ($\overline{\text{NWn}}$) Truth Table

$\overline{\text{NW0}}$	$\overline{\text{NW1}}$	D0–D3	D4–D7
1	1	Don't Care	Don't Care
0	1	Data In	Don't Care
1	0	Don't Care	Data In
0	0	Data In	Data In

B4 State Diagram



Notes:

1. The internal burst address counter is a 4-bit linear counter (i.e., when first address is A0, next internal burst address is A0+1).
2. "READ" refers to read active status with R/W = High, "WRITE" refers to write inactive status with R/W = Low.
3. "LOAD" refers to read new address active status with \overline{LD} = Low, " \overline{LOAD} " refers to read new address inactive status with \overline{LD} = High.

Absolute Maximum Ratings

(All voltages reference to V_{SS})

Symbol	Description	Value	Unit
V_{DD}	Voltage on V_{DD} Pins	-0.5 to 2.9	V
V_{DDQ}	Voltage in V_{DDQ} Pins	-0.5 to V_{DD}	V
V_{REF}	Voltage in V_{REF} Pins	-0.5 to V_{DDQ}	V
$V_{I/O}$	Voltage on I/O Pins	-0.5 to $V_{DDQ} + 0.5$ (≤ 2.9 V max.)	V
V_{IN}	Voltage on Other Input Pins	-0.5 to $V_{DDQ} + 0.5$ (≤ 2.9 V max.)	V
I_{IN}	Input Current on Any Pin	+/-100	mA dc
I_{OUT}	Output Current on Any I/O Pin	+/-100	mA dc
T_J	Maximum Junction Temperature	125	°C
T_{STG}	Storage Temperature	-55 to 125	°C

Note:

Permanent damage to the device may occur if the Absolute Maximum Ratings are exceeded. Operation should be restricted to Recommended Operating Conditions. Exposure to conditions exceeding the Recommended Operating Conditions, for an extended period of time, may affect reliability of this component.

Recommended Operating Conditions

Power Supplies

Parameter	Symbol	Min.	Typ.	Max.	Unit
Supply Voltage	V_{DD}	1.7	1.8	1.9	V
I/O Supply Voltage	V_{DDQ}	1.7	1.8	1.9	V
Reference Voltage	V_{REF}	0.68	—	0.95	V

Notes:

- Unless otherwise noted, all performance specifications quoted are evaluated for worst case at both $1.4\text{ V} \leq V_{DDQ} \leq 1.6\text{ V}$ (i.e., 1.5 V I/O) and $1.7\text{ V} \leq V_{DDQ} \leq 1.95\text{ V}$ (i.e., 1.8 V I/O) and quoted at whichever condition is worst case.
- The power supplies need to be powered up simultaneously or in the following sequence: V_{DD} , V_{DDQ} , V_{REF} , followed by signal inputs. The power down sequence must be the reverse. V_{DDQ} must not exceed V_{DD} .

Operating Temperature

Parameter	Symbol	Min.	Typ.	Max.	Unit
Ambient Temperature (Commercial Range Versions)	T_A	0	25	70	°C
Ambient Temperature (Industrial Range Versions)	T_A	-40	25	85	°C

HSTL I/O DC Input Characteristics

Parameter	Symbol	Min	Max	Units	Notes
DC Input Logic High	$V_{IH} (dc)$	$V_{REF} + 0.10$	$V_{DD} + 0.3 V$	V	1
DC Input Logic Low	$V_{IL} (dc)$	$-0.3 V$	$V_{REF} - 0.10$	V	1

Notes:

- Compatible with both 1.8 V and 1.5 V I/O drivers
- These are DC test criteria. DC design criteria is $V_{REF} \pm 50$ mV. The AC V_{IH}/V_{IL} levels are defined separately for measuring timing parameters.
- $V_{IL} (Min) DC = -0.3 V$, $V_{IL} (Min) AC = -1.5 V$ (pulse width ≤ 3 ns).
- $V_{IH} (Max) DC = V_{DDQ} + 0.3 V$, $V_{IH} (Max) AC = V_{DDQ} + 0.85 V$ (pulse width ≤ 3 ns).

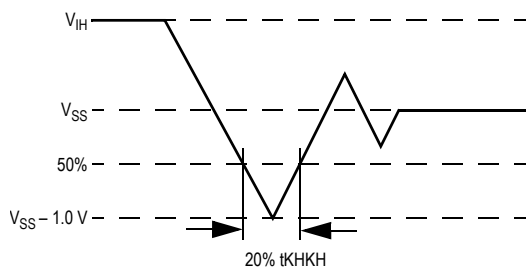
HSTL I/O AC Input Characteristics

Parameter	Symbol	Min	Max	Units	Notes
AC Input Logic High	$V_{IH} (ac)$	$V_{REF} + 0.20$	—	V	3,4
AC Input Logic Low	$V_{IL} (ac)$	—	$V_{REF} - 0.20$	V	3,4
V_{REF} Peak to Peak AC Voltage	$V_{REF} (ac)$	—	5% $V_{REF} (DC)$	V	1

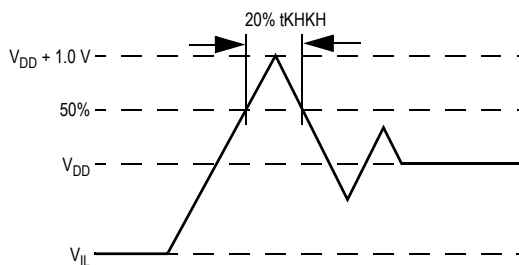
Notes:

- The peak to peak AC component superimposed on V_{REF} may not exceed 5% of the DC component of V_{REF} .
- To guarantee AC characteristics, V_{IH} , V_{IL} , $Trise$, and $Tfall$ of inputs and clocks must be within 10% of each other.
- For devices supplied with HSTL I/O input buffers. Compatible with both 1.8 V and 1.5 V I/O drivers.

Undershoot Measurement and Timing



Overshoot Measurement and Timing



Capacitance

($T_A = 25^\circ\text{C}$, $f = 1\text{ MHz}$, $V_{DD} = 3.3\text{ V}$)

Parameter	Symbol	Test conditions	Typ.	Max.	Unit
Input Capacitance	C_{IN}	$V_{IN} = 0\text{ V}$	4	5	pF
Output Capacitance	C_{OUT}	$V_{OUT} = 0\text{ V}$	6	7	pF
Clock Capacitance	C_{CLK}	—	5	6	pF

Note:

This parameter is sample tested.

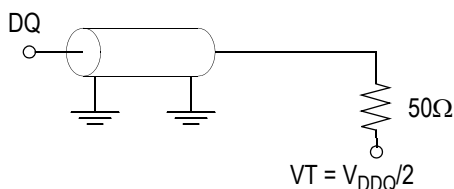
AC Test Conditions

Parameter	Conditions
Input high level	V_{DDQ}
Input low level	0 V
Max. input slew rate	2 V/ns
Input reference level	$V_{DDQ}/2$
Output reference level	$V_{DDQ}/2$

Note:

Test conditions as specified with output loading as shown unless otherwise noted.

AC Test Load Diagram



$R_Q = 250\ \Omega$ (HSTL I/O)
 $V_{REF} = 0.75\text{ V}$

Input and Output Leakage Characteristics

Parameter	Symbol	Test Conditions	Min.	Max	Notes
Input Leakage Current (except mode pins)	I_{IL}	$V_{IN} = 0\text{ to }V_{DD}$	-2 μA	2 μA	
$\overline{\text{Doff}}$	I_{INDOFF}	$V_{DD} \geq V_{IN} \geq V_{IL}$ $0\text{ V} \leq V_{IN} \leq V_{IL}$	-100 μA -2 μA	2 μA 2 μA	
Output Leakage Current	I_{OL}	Output Disable, $V_{OUT} = 0\text{ to }V_{DDQ}$	-2 μA	2 μA	

Programmable Impedance HSTL Output Driver DC Electrical Characteristics

Parameter	Symbol	Min.	Max.	Units	Notes
Output High Voltage	V_{OH1}	$V_{DDQ}/2$	V_{DDQ}	V	1, 3
Output Low Voltage	V_{OL1}	V_{SS}	$V_{DDQ}/2$	V	2, 3
Output High Voltage	V_{OH2}	$V_{DDQ} - 0.2$	V_{DDQ}	V	4, 5
Output Low Voltage	V_{OL2}	V_{SS}	0.2	V	4, 6

Notes:

- $I_{OH} = (V_{DDQ}/2) / (RQ/5) \pm 15\%$ @ $V_{OH} = V_{DDQ}/2$ (for: $175\Omega \leq RQ \leq 350\Omega$).
- $I_{OL} = (V_{DDQ}/2) / (RQ/5) \pm 15\%$ @ $V_{OL} = V_{DDQ}/2$ (for: $175\Omega \leq RQ \leq 350\Omega$).
- Parameter tested with $RQ = 250\Omega$ and $V_{DDQ} = 1.5$ V or 1.8 V
- Minimum Impedance mode, $ZQ = V_{SS}$
- $I_{OH} = -1.0$ mA
- $I_{OL} = 1.0$ mA

Operating Currents

Parameter	Symbol	Test Conditions	-333		-300		-250		-200		-167		Notes
			0 to 70°C	-40 to 85°C	0 to 70°C	-40 to 85°C	0 to 70°C	-40 to 85°C	0 to 70°C	-40 to 85°C	0 to 70°C	-40 to 85°C	
Operating Current (x36): DDR	I_{DD}	$V_{DD} = \text{Max}$, $I_{OUT} = 0$ mA Cycle Time $\geq t_{KHKH}$ Min	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	2, 3
Operating Current (x18): DDR	I_{DD}	$V_{DD} = \text{Max}$, $I_{OUT} = 0$ mA Cycle Time $\geq t_{KHKH}$ Min	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	2, 3
Operating Current (x9): DDR	I_{DD}	$V_{DD} = \text{Max}$, $I_{OUT} = 0$ mA Cycle Time $\geq t_{KHKH}$ Min	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	2, 3
Operating Current (x8): DDR	I_{DD}	$V_{DD} = \text{Max}$, $I_{OUT} = 0$ mA Cycle Time $\geq t_{KHKH}$ Min	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	2, 3
Standby Current (NOP): DDR	I_{SB1}	Device deselected, $I_{OUT} = 0$ mA, $f = \text{Max}$, All Inputs ≤ 0.2 V or $\geq V_{DD} - 0.2$ V	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	TBD	2, 4

Notes:

- Power measured with output pins floating.
- Minimum cycle, $I_{OUT} = 0$ mA
- Operating current is calculated with 50% read cycles and 50% write cycles.
- Standby Current is only after all pending read and write burst operations are completed.

AC Electrical Characteristics

Parameter	Symbol	-333		-300		-250		-200		-167		Units	Notes
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max		
Clock													
K, \overline{K} Clock Cycle Time C, \overline{C} Clock Cycle Time	t_{KHKH} t_{CHCH}	3.0	3.5	3.3	4.2	4.0	6.3	5.0	7.88	6.0	8.4	ns	
tTKC Variable	t_{KCVar}	—	0.2	—	0.2	—	0.2	—	0.2	—	0.2	ns	5
K, \overline{K} Clock High Pulse Width C, \overline{C} Clock High Pulse Width	t_{KHKL} t_{CHCL}	1.2	—	1.32	—	1.6	—	2.0	—	2.4	—	ns	
K, \overline{K} Clock Low Pulse Width C, \overline{C} Clock Low Pulse Width	t_{KLKH} t_{CLCH}	1.2	—	1.32	—	1.6	—	2.0	—	2.4	—	ns	
K to \overline{K} High C to \overline{C} High	$t_{KH\overline{KH}}$	1.35	—	1.49	—	1.8	—	2.2	—	2.7	—	ns	
K, \overline{K} Clock High to C, \overline{C} Clock High	t_{KHCH}	0	1.3	0	1.45	0	1.8	0	2.3	0	2.8	ns	
DLL Lock Time	t_{KCLock}	1024	—	1024	—	1024	—	1024	—	1024	—	cycle	6
K Static to DLL reset	$t_{KCRReset}$	30	—	30	—	30	—	30	—	30	—	ns	
Output Times													
K, \overline{K} Clock High to Data Output Valid C, \overline{C} Clock High to Data Output Valid	t_{KHQV} t_{CHQV}	—	0.45	—	0.45	—	0.45	—	0.45	—	0.5	ns	3
K, \overline{K} Clock High to Data Output Hold C, \overline{C} Clock High to Data Output Hold	t_{KHQX} t_{CHQX}	−0.45	—	−0.45	—	−0.45	—	−0.45	—	−0.5	—	ns	3
K, \overline{K} Clock High to Echo Clock Valid C, \overline{C} Clock High to Echo Clock Valid	t_{KHCQV} t_{CHCQV}	—	0.45	—	0.45	—	0.45	—	0.45	—	0.5	ns	
K, \overline{K} Clock High to Echo Clock Hold C, \overline{C} Clock High to Echo Clock Hold	t_{KHCQX} t_{CHCQX}	−0.45	—	−0.45	—	−0.45	—	−0.45	—	−0.5	—	ns	
CQ, \overline{CQ} High Output Valid	t_{CQHQV}	—	0.25	—	0.27	—	0.30	—	0.35	—	0.40	ns	7
CQ, \overline{CQ} High Output Hold	t_{CQHQX}	−0.25	—	−0.27	—	−0.30	—	−0.35	—	−0.40	—	ns	7
K Clock High to Data Output High-Z C Clock High to Data Output High-Z	t_{KHQZ} t_{CHQZ}	—	0.45	—	0.45	—	0.45	—	0.45	—	0.5	ns	3
K Clock High to Data Output Low-Z C Clock High to Data Output Low-Z	t_{KHQX1} t_{CHQX1}	−0.45	—	−0.45	—	−0.45	—	−0.45	—	−0.5	—	ns	3
Setup Times													
Address Input Setup Time	t_{AVKH}	0.4	—	0.4	—	0.5	—	0.6	—	0.7	—	ns	
Control Input Setup Time	t_{IVKH}	0.4	—	0.4	—	0.5	—	0.6	—	0.7	—	ns	2
Data Input Setup Time	t_{DVKH}	0.28	—	0.3	—	0.35	—	0.4	—	0.5	—	ns	

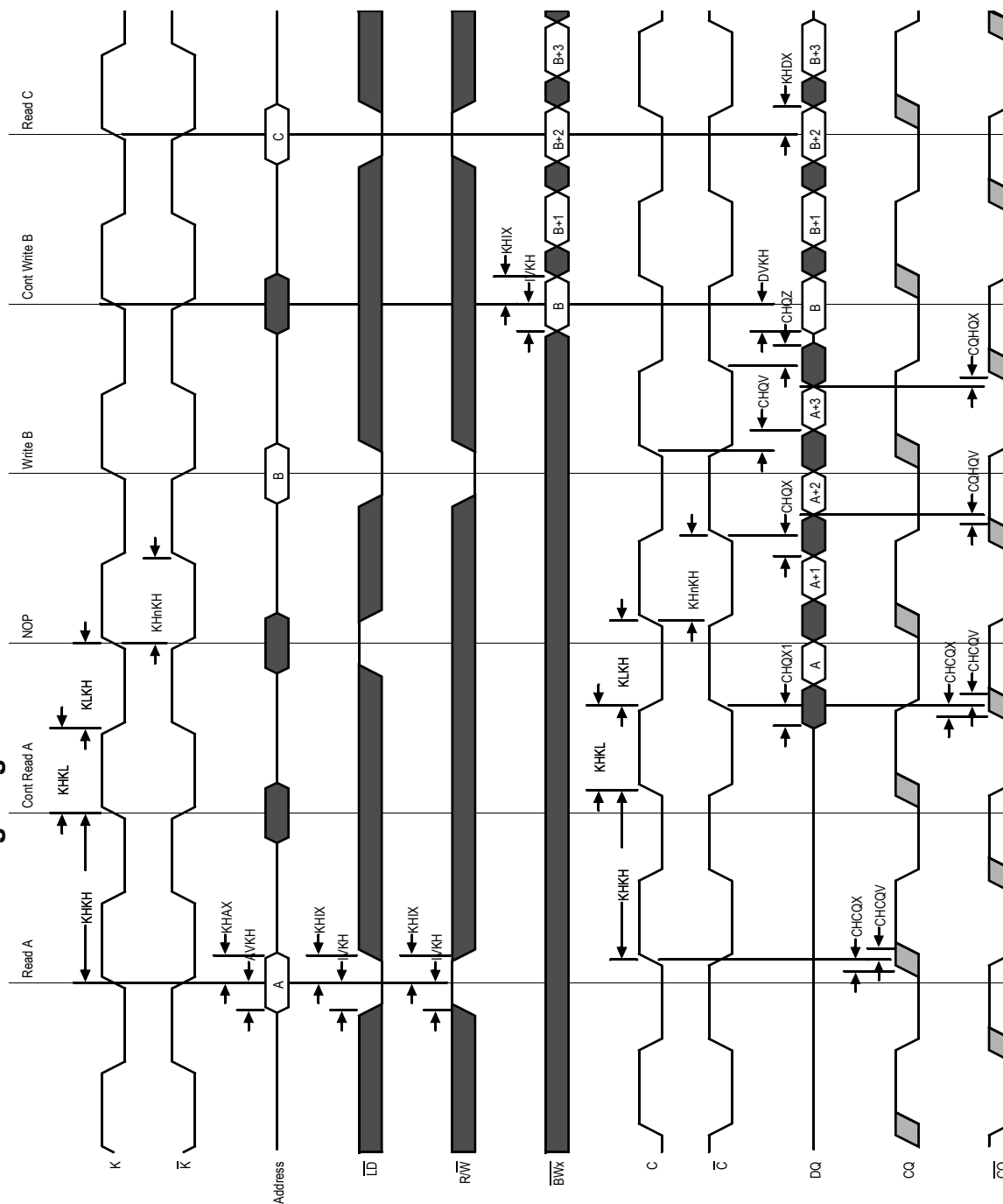
AC Electrical Characteristics (Continued)

Parameter	Symbol	-333		-300		-250		-200		-167		Units	Notes
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max		
Hold Times													
Address Input Hold Time	t _{KHAX}	0.4	—	0.4	—	0.5	—	0.6	—	0.7	—	ns	
Control Input Hold Time	t _{KHIX}	0.4	—	0.4	—	0.5	—	0.6	—	0.7	—	ns	
Data Input Hold Time	t _{KHDX}	0.28	—	0.3	—	0.35	—	0.4	—	0.5	—	ns	

Notes:

1. All Address inputs must meet the specified setup and hold times for all latching clock edges.
2. Control singles are \overline{R} , \overline{W} , $\overline{BW0}$, $\overline{BW1}$, and ($\overline{NW0}$, $\overline{NW1}$ for x8) and ($\overline{BW2}$, $\overline{BW3}$ for x36).
3. If \overline{C} , \overline{C} are tied high, \overline{K} , \overline{K} become the references for \overline{C} , \overline{C} timing parameters
4. To avoid bus contention, at a given voltage and temperature t_{CHQX1} is bigger than t_{CHQZ} . The specs as shown do not imply bus contention because t_{CHQX1} is a MIN parameter that is worst case at totally different test conditions (0°C, 1.9 V) than t_{CHQZ} , which is a MAX parameter (worst case at 70°C, 1.7 V). It is not possible for two SRAMs on the same board to be at such different voltages and temperatures.
5. Clock phase jitter is the variance from clock rising edge to the next expected clock rising edge.
6. V_{DD} slew rate must be less than 0.1 V DC per 50 ns for DLL lock retention. DLL lock time begins once V_{DD} and input clock are stable.
7. Echo clock is very tightly controlled to data valid/data hold. By design, there is a ± 0.1 ns variation from echo clock to data. The datasheet parameters reflect tester guard bands and test setup variations.

C and C Controlled Read First Timing Diagram



The diagram illustrates the timing of memory accesses across several phases: Read A, Cont Read A, NOP, Write B, Cont Write B, and Read C. The vertical axis represents time, and the horizontal axis represents the sequence of memory accesses (A, B, B+1, B+2, B+3).

Read A Phase: Shows the initial read operation. The data bus (DQ) is active, and the control signals (K, K-bar, Address, RD, R/W, B/W) are shown. The data bus activity is labeled with K, K-bar, and Address. The control signals are labeled with RD, R/W, and B/W.

Cont Read A Phase: Shows the continuation of the read operation. The data bus (DQ) is active, and the control signals (K, K-bar, Address, RD, R/W, B/W) are shown. The data bus activity is labeled with K, K-bar, and Address. The control signals are labeled with RD, R/W, and B/W.

NOP Phase: Shows a no-operation phase. The data bus (DQ) is inactive, and the control signals (K, K-bar, Address, RD, R/W, B/W) are shown. The data bus activity is labeled with K, K-bar, and Address. The control signals are labeled with RD, R/W, and B/W.

Write B Phase: Shows the write operation. The data bus (DQ) is active, and the control signals (K, K-bar, Address, RD, R/W, B/W) are shown. The data bus activity is labeled with K, K-bar, and Address. The control signals are labeled with RD, R/W, and B/W.

Cont Write B Phase: Shows the continuation of the write operation. The data bus (DQ) is active, and the control signals (K, K-bar, Address, RD, R/W, B/W) are shown. The data bus activity is labeled with K, K-bar, and Address. The control signals are labeled with RD, R/W, and B/W.

Read C Phase: Shows the final read operation. The data bus (DQ) is active, and the control signals (K, K-bar, Address, RD, R/W, B/W) are shown. The data bus activity is labeled with K, K-bar, and Address. The control signals are labeled with RD, R/W, and B/W.

The diagram also shows the data bus activity (DQ, CQ) and the control signals (K, K-bar, Address, RD, R/W, B/W) for each phase. The data bus activity is labeled with K, K-bar, and Address. The control signals are labeled with RD, R/W, and B/W.

The diagram illustrates a sequence of memory operations and data flow over time. The signals shown are K , \bar{K} , Address, \overline{LD} , \overline{RW} , \overline{BW} , C , \bar{C} , DQ , and CQ . The operations are categorized as Cont Write A, Read B, Cont Read B, NOP, Write C, and Cont Write C. Data values A, B, C, and their subsequent increments (A+1, A+2, A+3, B, B+1, B+2, B+3, C, C+1, C+2, C+3) are shown in the DQ and CQ buses. Timing parameters are indicated by arrows: KHL , $KLKH$, $KHKL$, $KHIX$, V/KH , $KHDX$, $CHQX$, and $CHQZ$.

JTAG Port Operation

Overview

The JTAG Port on this RAM operates in a manner that is compliant with the current IEEE Standard, a serial boundary scan interface standard (commonly referred to as JTAG). The JTAG Port input interface levels scale with V_{DD} . The JTAG output drivers are powered by V_{DD} .

Disabling the JTAG Port

It is possible to use this device without utilizing the JTAG port. The port is reset at power-up and will remain inactive unless clocked. TCK, TDI, and TMS are designed with internal pull-up circuits. To assure normal operation of the RAM with the JTAG Port unused, TCK, TDI, and TMS may be left floating or tied to either V_{DD} or V_{SS} . TDO should be left unconnected.

JTAG Pin Descriptions

Pin	Pin Name	I/O	Description
TCK	Test Clock	In	Clocks all TAP events. All inputs are captured on the rising edge of TCK and all outputs propagate from the falling edge of TCK.
TMS	Test Mode Select	In	The TMS input is sampled on the rising edge of TCK. This is the command input for the TAP controller state machine. An undriven TMS input will produce the same result as a logic one input level.
TDI	Test Data In	In	The TDI input is sampled on the rising edge of TCK. This is the input side of the serial registers placed between TDI and TDO. The register placed between TDI and TDO is determined by the state of the TAP Controller state machine and the instruction that is currently loaded in the TAP Instruction Register (refer to the TAP Controller State Diagram). An undriven TDI pin will produce the same result as a logic one input level.
TDO	Test Data Out	Out	Output that is active depending on the state of the TAP state machine. Output changes in response to the falling edge of TCK. This is the output side of the serial registers placed between TDI and TDO.

Note:

This device does not have a TRST (TAP Reset) pin. TRST is optional in IEEE 1149.1. The Test-Logic-Reset state is entered while TMS is held high for five rising edges of TCK. The TAP Controller is also reset automatically at power-up.

JTAG Port Registers

Overview

The various JTAG registers, referred to as Test Access Port or TAP Registers, are selected (one at a time) via the sequences of 1s and 0s applied to TMS as TCK is strobed. Each of the TAP Registers is a serial shift register that captures serial input data on the rising edge of TCK and pushes serial data out on the next falling edge of TCK. When a register is selected, it is placed between the TDI and TDO pins.

Instruction Register

The Instruction Register holds the instructions that are executed by the TAP controller when it is moved into the Run, Test/Idle, or the various data register states. Instructions are 3 bits long. The Instruction Register can be loaded when it is placed between the TDI and TDO pins. The Instruction Register is automatically preloaded with the IDCODE instruction at power-up or whenever the controller is placed in Test-Logic-Reset state.

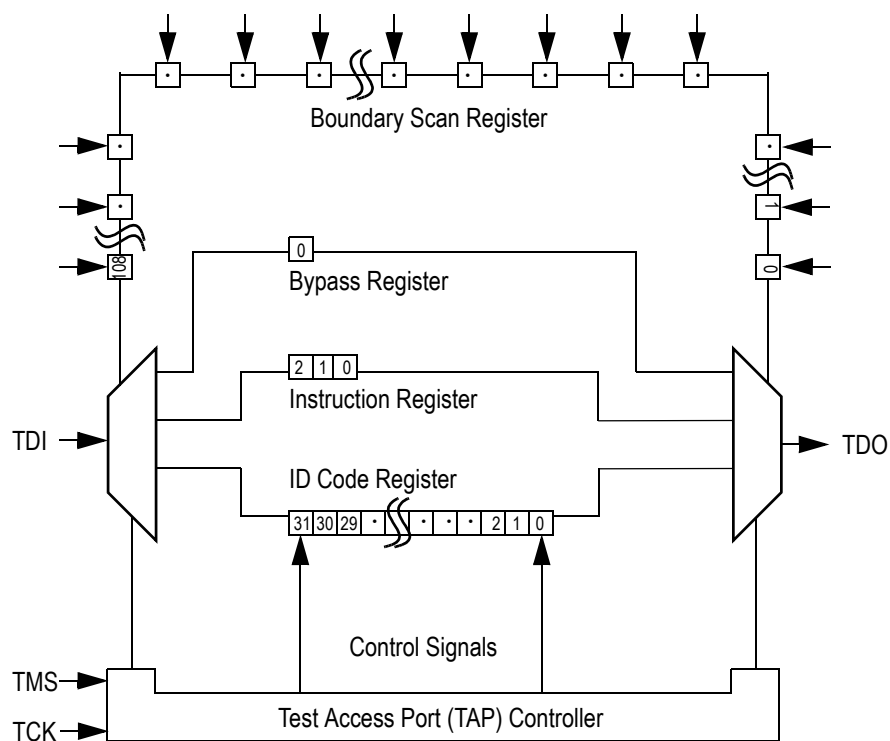
Bypass Register

The Bypass Register is a single bit register that can be placed between TDI and TDO. It allows serial test data to be passed through the RAM's JTAG Port to another device in the scan chain with as little delay as possible.

Boundary Scan Register

The Boundary Scan Register is a collection of flip flops that can be preset by the logic level found on the RAM's input or I/O pins. The flip flops are then daisy chained together so the levels found can be shifted serially out of the JTAG Port's TDO pin. The Boundary Scan Register also includes a number of place holder flip flops (always set to a logic 1). The relationship between the device pins and the bits in the Boundary Scan Register is described in the Scan Order Table following. The Boundary Scan Register, under the control of the TAP Controller, is loaded with the contents of the RAM's I/O ring when the controller is in Capture-DR state and then is placed between the TDI and TDO pins when the controller is moved to Shift-DR state. SAMPLE-Z, SAMPLE/PRELOAD and EXTEST instructions can be used to activate the Boundary Scan Register.

JTAG TAP Block Diagram



Identification (ID) Register

The ID Register is a 32-bit register that is loaded with a device and vendor specific 32-bit code when the controller is put in Capture-DR state with the IDCODE command loaded in the Instruction Register. The code is loaded from a 32-bit on-chip ROM. It describes various attributes of the RAM as indicated below. The register is then placed between the TDI and TDO pins when the controller is moved into Shift-DR state. Bit 0 in the register is the LSB and the first to reach TDO when shifting begins.

ID Register Contents

Bit #	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
x36	X	X	X	X	0	0	0	0	0	1	0	0	1	0	0	1	0	0	0	0	0	0	0	1	1	0	1	1	0	0	1	1
x18	X	X	X	X	0	0	0	0	0	1	0	0	1	0	0	1	0	0	1	0	0	0	0	1	1	0	1	1	0	0	1	1
x9	X	X	X	X	0	0	0	0	0	1	0	0	1	0	0	1	0	0	1	1	0	0	0	1	1	0	1	1	0	0	1	1
x8	X	X	X	X	0	0	0	0	0	1	0	0	1	0	0	1	0	1	1	1	0	0	0	1	1	0	1	1	0	0	1	1

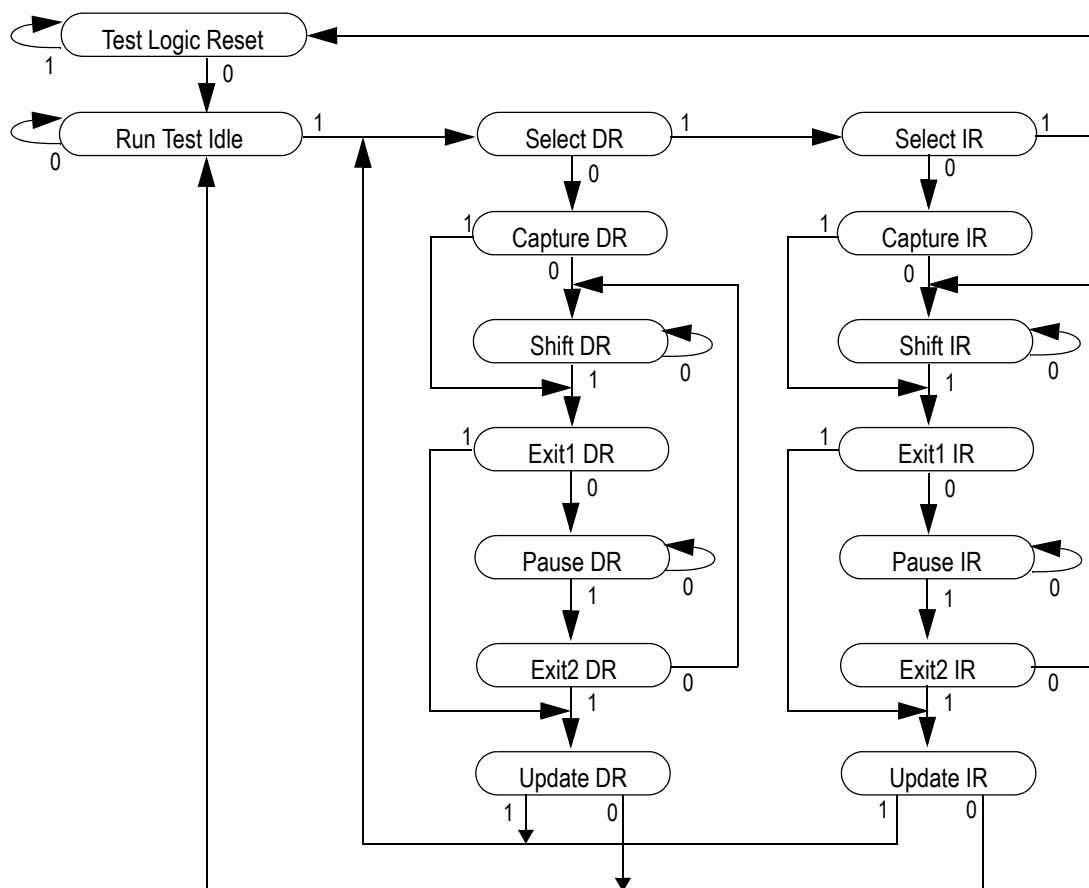
Tap Controller Instruction Set

Overview

There are two classes of instructions defined in the Standard 1149.1-1990; the standard (Public) instructions, and device specific (Private) instructions. Some Public instructions are mandatory for 1149.1 compliance. Optional Public instructions must be implemented in prescribed ways. The TAP on this device may be used to monitor all input and I/O pads, and can be used to load address, data or control signals into the RAM or to preload the I/O buffers.

When the TAP controller is placed in Capture-IR state the two least significant bits of the instruction register are loaded with 01. When the controller is moved to the Shift-IR state the Instruction Register is placed between TDI and TDO. In this state the desired instruction is serially loaded through the TDI input (while the previous contents are shifted out at TDO). For all instructions, the TAP executes newly loaded instructions only when the controller is moved to Update-IR state. The TAP instruction set for this device is listed in the following table.

JTAG Tap Controller State Diagram



Instruction Descriptions

BYPASS

When the BYPASS instruction is loaded in the Instruction Register the Bypass Register is placed between TDI and TDO. This occurs when the TAP controller is moved to the Shift-DR state. This allows the board level scan path to be shortened to facilitate testing of other devices in the scan path.

SAMPLE/PRELOAD

SAMPLE/PRELOAD is a Standard 1149.1 mandatory public instruction. When the SAMPLE / PRELOAD instruction is loaded in the Instruction Register, moving the TAP controller into the Capture-DR state loads the data in the RAMs input and I/O buffers into the Boundary Scan Register. Boundary Scan Register locations are not associated with an input or I/O pin, and are loaded with the default state identified in the Boundary Scan Chain table at the end of this section of the datasheet. Because the RAM clock is independent from the TAP Clock (TCK) it is possible for the TAP to attempt to capture the I/O ring contents while the input buffers are in transition (i.e. in a metastable state). Although allowing the TAP to sample metastable inputs will not harm the device, repeatable results cannot be expected. RAM input signals must be stabilized for long enough to meet the TAPs input data capture set-up plus hold time (t_{TS} plus t_{TH}). The RAMs clock inputs need not be paused for any other TAP operation except capturing the I/O ring contents into the Boundary Scan Register. Moving the controller to Shift-DR state then places the boundary scan register between the TDI and TDO pins.

EXTEST

EXTEST is an IEEE 1149.1 mandatory public instruction. It is to be executed whenever the instruction register is loaded with all logic 0s. The EXTEST command does not block or override the RAM's input pins; therefore, the RAM's internal state is still determined by its input pins.

Typically, the Boundary Scan Register is loaded with the desired pattern of data with the SAMPLE/PRELOAD command. Then the EXTEST command is used to output the Boundary Scan Register's contents, in parallel, on the RAM's data output drivers on the falling edge of TCK when the controller is in the Update-IR state.

Alternately, the Boundary Scan Register may be loaded in parallel using the EXTEST command. When the EXTEST instruction is selected, the state of all the RAM's input and I/O pins, as well as the default values at Scan Register locations not associated with a pin, are transferred in parallel into the Boundary Scan Register on the rising edge of TCK in the Capture-DR state, the RAM's output pins drive out the value of the Boundary Scan Register location with which each output pin is associated.

IDCODE

The IDCODE instruction causes the ID ROM to be loaded into the ID register when the controller is in Capture-DR mode and places the ID register between the TDI and TDO pins in Shift-DR mode. The IDCODE instruction is the default instruction loaded in at power up and any time the controller is placed in the Test-Logic-Reset state.

SAMPLE-Z

If the SAMPLE-Z instruction is loaded in the instruction register, all RAM outputs are forced to an inactive drive state (high-Z) and the Boundary Scan Register is connected between TDI and TDO when the TAP controller is moved to the Shift-DR state.

RFU

These instructions are Reserved for Future Use. In this device they replicate the BYPASS instruction.

JTAG TAP Instruction Set Summary

Instruction	Code	Description	Notes
EXTEST	000	Places the Boundary Scan Register between TDI and TDO.	1
IDCODE	001	Preloads ID Register and places it between TDI and TDO.	1, 2
SAMPLE-Z	010	Captures I/O ring contents. Places the Boundary Scan Register between TDI and TDO. Forces all RAM output drivers to High-Z.	1
RFU	011	Do not use this instruction; Reserved for Future Use.	1
SAMPLE/ PRELOAD	100	Captures I/O ring contents. Places the Boundary Scan Register between TDI and TDO.	1
RFU	101	Do not use this instruction; Reserved for Future Use.	1
RFU	110	Do not use this instruction; Reserved for Future Use.	1
BYPASS	111	Places Bypass Register between TDI and TDO.	1

Notes:

1. Instruction codes expressed in binary, MSB on left, LSB on right.
2. Default instruction automatically loaded at power-up and in test-logic-reset state.

JTAG Port Recommended Operating Conditions and DC Characteristics

Parameter	Symbol	Min.	Typ.	Max.	Unit
Power Supply Voltage	V_{DDQ}	1.7	1.8	1.9	V
Input High Voltage	V_{IH}	1.3	—	$V_{DD} + 0.3$	V
Input Low Voltage	V_{IL}	−0.3	—	0.5	V
Output High Voltage ($I_{OH} = -2$ mA)	V_{OH}	1.4	—	V_{DD}	V
Output Low Voltage ($I_{OL} = 2$ mA)	V_{OL}	V_{SS}	—	0.4	V

Note: The input level of SRAM pin is to follow the SRAM DC specification.

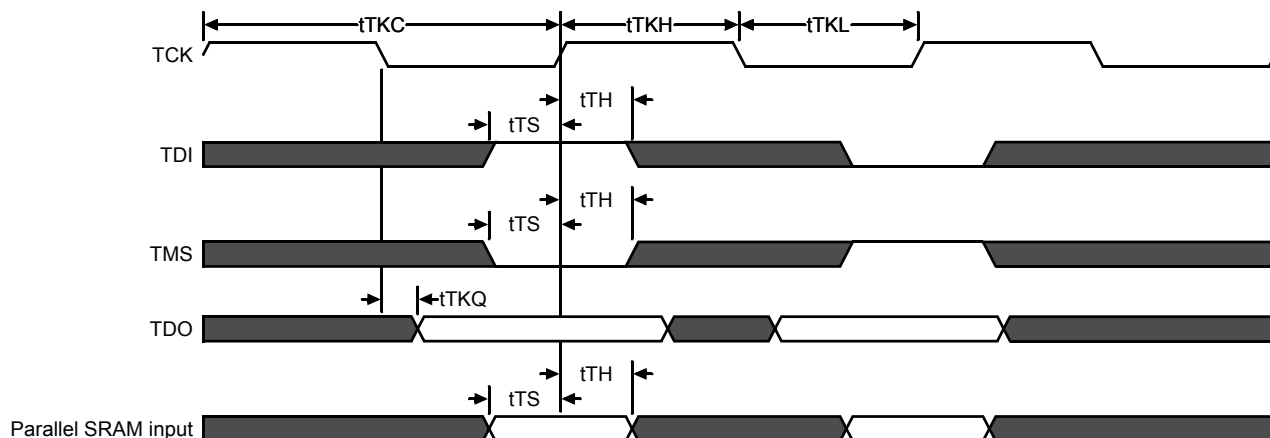
JTAG Port AC Test Conditions

Parameter	Symbol	Min	Unit
Input High/Low Level	V_{IH}/V_{IL}	1.3/0.5	V
Input Rise/Fall Time	TR/TF	1.0/1.0	ns
Input and Output Timing Reference Level		0.9	V

Notes:

1. Distributed scope and test jig capacitance.
2. Test conditions as shown unless otherwise noted.

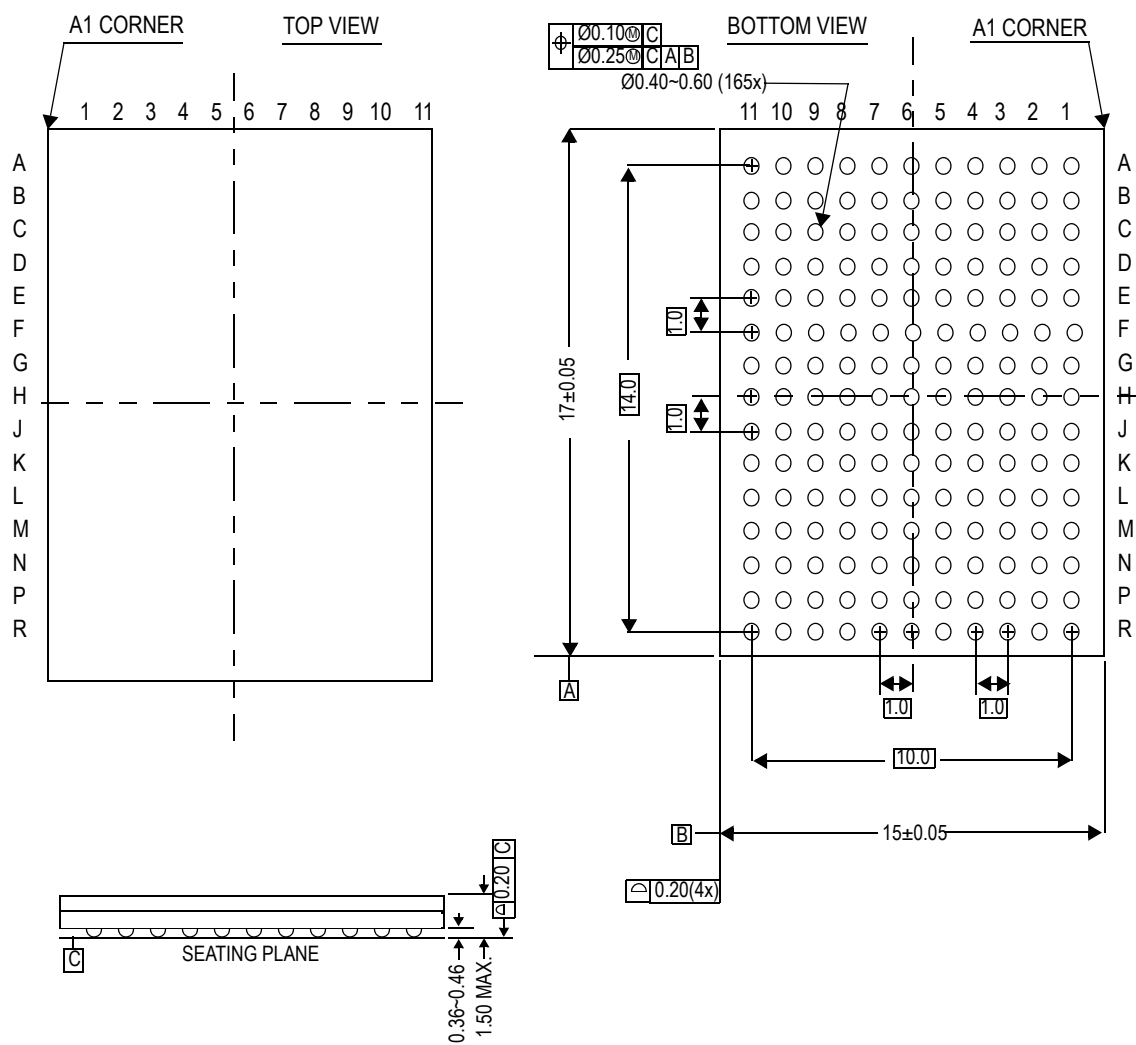
JTAG Port Timing Diagram



JTAG Port AC Electrical Characteristics

Parameter	Symbol	Min.	Max	Unit
TCK Cycle Time	t_{CHCH}	50	—	ns
TCK High Pulse Width	t_{CHCL}	20	—	ns
TCK Low Pulse Width	t_{CLCH}	20	—	ns
TMS Input Setup Time	t_{MVCH}	5	—	ns
TMS Input Hold Time	t_{CHMX}	5	—	ns
TDI Input Setup Time	t_{DVCH}	5	—	ns
TDI Input Hold Time	t_{CHDX}	5	—	ns
SRAM Input Setup Time	t_{SVCH}	5	—	ns
SRAM Input Hold Time	t_{CHSX}	5	—	ns
Clock Low to Output Valid	t_{CLQV}	0	10	ns

Package Dimensions—165-Bump FPBGA (Package E)



Ordering Information—GSI SigmaCIO DDR-II SRAM

Org	Part Number1	Type	Package	Speed (MHz)	TA ²
8M x 8	GS8662R08E-333	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	C
8M x 8	GS8662R08E-300	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	C
8M x 8	GS8662R08E-250	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	C
8M x 8	GS8662R08E-200	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	C
8M x 8	GS8662R08E-167	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	C
8M x 8	GS8662R08E-333I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	I
8M x 8	GS8662R08E-300I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	I
8M x 8	GS8662R08E-250I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	I
8M x 8	GS8662R08E-200I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	I
8M x 8	GS8662R08E-167I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	I
8M x 9	GS8662R09E-333	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	C
8M x 9	GS8662R09E-300	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	C
8M x 9	GS8662R09E-250	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	C
8M x 9	GS8662R09E-200	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	C
8M x 9	GS8662R09E-167	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	C
8M x 9	GS8662R09E-333I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	I
8M x 9	GS8662R09E-300I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	I
8M x 9	GS8662R09E-250I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	I
8M x 9	GS8662R09E-200I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	I
8M x 9	GS8662R09E-167I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	I
4M x 18	GS8662R18E-333	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	C
4M x 18	GS8662R18E-300	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	C
4M x 18	GS8662R18E-250	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	C
4M x 18	GS8662R18E-200	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	C
4M x 18	GS8662R18E-167	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	C
4M x 18	GS8662R18E-333I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	I
4M x 18	GS8662R18E-300I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	I
4M x 18	GS8662R18E-250I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	I
4M x 18	GS8662R18E-200I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	I
4M x 18	GS8662R18E-167I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	I

Notes:

- For Tape and Reel add the character "T" to the end of the part number. Example: GS866x36E-300T.
- TA = C = Commercial Temperature Range. TA = I = Industrial Temperature Range.

Ordering Information—GSI SigmaCIO DDR-II SRAM

Org	Part Number1	Type	Package	Speed (MHz)	TA ²
2M x 36	GS8662R36E-333	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	C
2M x 36	GS8662R36E-300	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	C
2M x 36	GS8662R36E-250	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	C
2M x 36	GS8662R36E-200	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	C
2M x 36	GS8662R36E-167	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	C
2M x 36	GS8662R36E-333I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	333	I
2M x 36	GS8662R36E-300I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	300	I
2M x 36	GS8662R36E-250I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	250	I
2M x 36	GS8662R36E-200I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	200	I
2M x 36	GS8662R36E-167I	SigmaCIO DDR-II B4 SRAM	165-bump BGA	167	I
8M x 8	GS8662R08GE-333	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	333	C
8M x 8	GS8662R08GE-300	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	300	C
8M x 8	GS8662R08GE-250	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	250	C
8M x 8	GS8662R08GE-200	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	200	C
8M x 8	GS8662R08GE-167	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	167	C
8M x 8	GS8662R08GE-333I	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	333	I
8M x 8	GS8662R08GE-300I	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	300	I
8M x 8	GS8662R08GE-250I	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	250	I
8M x 8	GS8662R08GE-200I	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	200	I
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8M x 9	GS8662R09GE-300	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	300	C
8M x 9	GS8662R09GE-250	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	250	C
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4M x 18	GS8662R18GE-333	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	333	C

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2M x 36	GS8662R36GE-300	SigmaCIO DDR-II B4 SRAM	RoHS-compliant 165-bump BGA	300	C
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Revision History

Rev. Code: Old; New	Types of Changes Format or Content	Revisions
GS8662Rxx_r1	Format	• Creation of new datasheet
GS8662Rxx_r1; GS8662Rxx_r1_01	Content	• Added RoHS-compliant information